

## Table of Contents

### Motivations

In Our Likeness: An Essay on Artificial People .....	1
<i>I. M. Havel</i>	
From Golem to Cyborg: on The Cultural Evolution of The Concept of Robots .....	15
<i>J. Horáková, J. Kelemen</i>	
Golem or Juggernaut? The Substitution of Thought by Automatism .....	32
<i>M. A. Dickmann</i>	
Quantum Golems .....	42
<i>J. P. Paz</i>	

### Machines and Humans

Evolution: The End Game for Humans .....	49
<i>K. Warwick</i>	
The Teachings of The Golem .....	59
<i>R. Perazzo</i>	
From Cells to (Silicon) Computers, and Back .....	68
<i>G. Pavon</i>	
Can Cognitive and Intelligent Systems Outperform Turing Machines? .....	82
<i>J. Wiedermann</i>	
Agents vs. Rossum's Robots: Towards Intelligent Living Machines .....	87
<i>M. Hoffmann and C. Brom</i>	
Consciousness and Causal Paradox of Emergent Systems .....	97
<i>J. Romportl</i>	
Ambient Intelligence and The Co-existence of Humans and Machines .....	106
<i>P. Mikulecký</i>	
From Slow Machines towards Anticipatory Creatures .....	110
<i>P. Nahodil</i>	
Advances in Artificial Life – Impacts on Human Life .....	120
<i>R. Krasnogor and N. Krasnogor</i>	

### Models, Education and Learning

The Applied Mathematician's Laboratory .....	130
<i>P. M. Jacovkis</i>	

Biomedical Education with Golem .....	142
<i>J. Kofránek, M. Andrlík, T. Kripner and S. Matoušek</i>	
Computational Mechanics of Materials and Structures .....	152
<i>H. A. Mang, J. Eberhardsteiner, C. Hellmich, K. Hofstetter,</i> <i>A. Jäger, R. Lackner, K. Meinhard, H. W. Müllner, B. Pichler,</i> <i>C. Pichler, R. Reihnsner and M. Zeiml</i>	
Interaction between History of Science and Automatic Computational Discovery: a Two-way Road .....	165
<i>P. Garcia</i>	
How Computers Discover How Computers Discover (A Review of Algorithmic Meta-discovery) .....	175
<i>F. Železný</i>	
The Influence of The Environment in Reinforcement Learning .....	190
<i>D. Bendersky and J. M. Santos</i>	
Explicit and Tacit knowledge in Learning and Problem Solving .....	199
<i>Z. Zdráhal</i>	
What Golem was not yet able to do (but what e-Golem should learn) ....	207
<i>E. Hajičová</i>	
 <b>Technologies and Methodologies for Man-Machine Interaction</b>	
Man-Machine Communication by Voice .....	214
<i>J. Psutka, P. Ircing and J. Matoušek</i>	
Trends towards an Electronic Nose-Electronic Tongue Fusion Applied to Discrimination of Wines .....	224
<i>M. Langenheim, M. Lovino, M. E. Monge,</i> <i>D. Mizrahi and R. M. Negri</i>	
Tactile Information – Its Obtaining and Using .....	236
<i>J. Volf</i>	
Computer – Brain Communication Possibilities Of A Hybrid Mind .....	246
<i>R. Etchenique</i>	
Towards Society of Wisdom .....	253
<i>M. Fejtová, J. Fejt and O. Štěpánková</i>	
Building Human-Robot Mixed Teams .....	262
<i>L. Přeučil, P. Štěpán</i>	
How does the space where e-Golem walks looks like .....	271
<i>M. Jiřina, M. Jiřina, jr.</i>	
The Golem, Nanotechnology, Self-Assembly, Robots and Biosensors .....	280
<i>E. J. Calvo</i>	

Social Knowledge in Multi-agent Systems .....	288
<i>V. Mařík and M. Pěchouček</i>	
Emergent Solutions In Conceptual Redesign Process .....	304
<i>J. Bíla</i>	
<b>Social Impact</b>	
E-mailboxes: Golems' Stomachs or a Hippie Dream? .....	313
<i>V. Becher</i>	
The Architecture and Security of E-Voting Systems .....	323
<i>J. Durán, D. Fridlender, B. G. Kriegel, M. Montes, D. Penazzi, A. Tiraboschi and R. Wachenchauser</i>	
Scientific and Technological Development: Has It Been Beneficial for The Society? .....	336
<i>S. Leguizamón</i>	
<b>Science-Art Interaction</b>	
Interaction – Science and Art: Divergence and Convergence .....	344
<i>M. Giboda</i>	
Can Beauty Be Reduced to a Mathematical Expression? .....	356
<i>J. Sellés-Martínez</i>	
<b>Author Index</b> .....	366