Contents

	Preface	11
	Introduction	13
	PART ONE	
	ANALYSIS OF GAMES	
	in the second of	
1	Structural Analysis	23
2	Transactional Analysis	28
3	Procedures and Rituals	33
4	Pastimes	38
5	Games	44
	The state was a second and the second	
	PART TWO	
	A THESAURUS OF GAMES	
	Introduction	61
	to A sister CA	
6	Life Games	64
	1. Alcoholic	64
	2. Debtor	70
	3. Kick Me	73
	4. Now I've Got You, You Son of a Bitch	74
	5. See What You Made Me Do	76
7	Marital Games	80
	1. Corner	80
	2. Courtroom	83
	3. Frigid Woman	85
	4. Harried	88
	5. If It Weren't for You	91
	6. Look How Hard I've Tried	91
	7. Sweetheart	94

8	Party Games	96
	1. Ain't It Awful	96
	2. Blemish	98
	3. Schlemiel	99
	4. Why Don't You - Yes But	101
9	Sexual Games	108
	1. Let's You and Him Fight	108
	2. Perversion	109
	3. Rapo	110
	4. The Stocking Game	113
	5. Uproar	114
10	Underworld Games	116
	1. Cops and Robbers	116
	2. How Do You Get Out of Here	120
	3. Let's Pull a Fast One on Joey	121
11	Consulting Room Games	124
	1. Greenhouse	124
	2. I'm Only Trying to Help You	125
	3. Indigence	129
	4. Peasant	132
	5. Psychiatry	135
	6. Stupid	138
	7. Wooden Leg	140
12	Good Games	143
	1. Busman's Holiday	143
	2. Cavalier	144
	3. Happy to Help	145
	4. Homely Sage	146
	5. They'll Be Glad They Knew Me	147

PART THREE

BEYOND GAMES

13	The Significance of Games	151
14	The Players	153

CONTENTS

15	A Paradigm	155
16	Autonomy	158
17	The Attainment of Autonomy	161
18	After Games, What?	162
	Appendix The Classification of Behaviour	163
	Index of Pastimes and Games	165
	Author Index	169
	Subject Index	171