

Contents

Creation of AI Milieus to Work on Mathematics

Evolution of Automated Deduction and Dynamic Constructions in Geometry	3
Pedro Quaresma	

Automated Reasoning Tools with GeoGebra: What Are They? What Are They Good For?	23
Zoltán Kovács, Tomás Recio, and M. Pilar Vélez	

Intelligence in QED-Tutrix: Balancing the Interactions Between the Natural Intelligence of the User and the Artificial Intelligence of the Tutor Software	45
Ludovic Font, Michel Gagnon, Nicolas Leduc, and Philippe R. Richard	

A Decision Making Tool for Mathematics Curricula Formal Verification	77
Eugenio Roanes-Lozano and Angélica Martínez-Zarzuelo	

A Classification of Artificial Intelligence Systems for Mathematics Education	89
Steven Van Vaerenbergh and Adrián Pérez-Suay	

AI and Mathematics Interaction for a New Learning Paradigm on Monumental Heritage	107
Álvaro Martínez-Sevilla and Sergio Alonso	

AI-Supported Learning of Mathematics

Using Didactic Models to Design Adaptive Pathways to Meet Students' Learning Needs in an Online Learning Environment	141
Brigitte Grugeon-Allys, Françoise Chenevotot-Quentin, and Julia Pilet	

Combining Pencil/Paper Proofs and Formal Proofs, A Challenge for Artificial Intelligence and Mathematics Education	167
Julien Narboux and Viviane Durand-Guerrier	
Interaction Between Subject and DGE by Solving Geometric Problems	193
Jiří Blažek and Pavel Pech	
Creative Use of Dynamic Mathematical Environment in Mathematics Teacher Training	213
Roman Hašek	
Experimental Study of Isoptics of a Plane Curve Using Dynamical Coloring	231
Thierry Dana-Picard and Zoltán Kovács	
Teaching Programming for Mathematical Scientists	251
Jack Betteridge, Eunice Y. S. Chan, Robert M. Corless, James H. Davenport, and James Grant	
The present and future of AI in ME: Insight from empirical research	
CAS Use in University Mathematics Teaching and Assessment: Applying Oates' Taxonomy for Integrated Technology	283
Daniel Jarvis, Kirstin Dreise, Chantal Buteau, Shannon LaForm-Csordas, Charles Doran, and Andrey Novoseltsev	
Modeling Practices to Design Computer Simulators for Trainees' and Mentors' Education	319
Fabien Emprin	
Exploring Dynamic Geometry Through Immersive Virtual Reality and Distance Teaching	343
José L. Rodríguez	
Historical and Didactical Roots of Visual and Dynamic Mathematical Models: The Case of "Rearrangement Method" for Calculation of the Area of a Circle	365
Viktor Freiman and Alexei Volkov	
Implementing STEM Projects Through the EDP to Learn Mathematics: The Importance of Teachers' Specialization	399
Jose-Manuel Diego-Mantecón, Zaira Ortiz-Laso, and Teresa F. Blanco	
Digital Technology and Its Various Uses from the Instrumental Perspective: The Case of Dynamic Geometry	417
Jana Trgalová	
Conclusions	431

Contents	xix
Epilogue	437
Appendix: Photographs of the Book Project and Some of the Authors	441
Index	447