Contents

Ac	knowledgments	vii
Al	out the Editors	ix
Ał	out the Contributors	xi
In	troduction Nancy Frey and Douglas Fisher	1
1.	Visual Literacy: What You Get Is What You See Lynell Burmark	5
2.	Graphic Novels: The Good, the Bad, and the Ugly Jacquelyn McTaggart	27
3.	Comics, the Canon, and the Classroom James Bucky Carter	47
4.	Seeing the World Through a Stranger's Eyes: Exploring the Potential of Anime in Literacy Classrooms Kelly Chandler-Olcott	61
5.	"Literary Literacy" and the Role of the Comic Book: Or, "You Teach a Class on What?" Rocco Versaci	91
6.	That's Funny: Political Cartoons in the Classroom Thomas DeVere Wolsey	113
7.	Learning From Illustrations in Picturebooks Lawrence R. Sipe	131
8.	An Irrecusable Offer: Film in the K–12 Classroom Lawrence Baines	149
9.	"It Was Always the Pictures ": Creating Visual Literacy Supports for Students With Disabilities Paula Kluth	169
In	Index	