## Contents

	Preface to the Paperback Edition	vii
	Acknowledgments	xi
	Introduction	
	Introduction	1
1	The Promise of the New Technology	II
2	The Baseline: Entertainment Law and Practice in 1990	38
3	What Went Awry	82
4	Taking Property Rights Seriously	I34
5	Online Entertainment as a Regulated Industry	173
6	An Alternative Compensation System	199
	Appendix: Where Does the Money Go?	259
	Notes	265
	Index	32I