

CONTENT

CREDIT 1 9

EVALUATION UNIT 9

 Unit 1. AUDIOVISUAL COMMUNICATION..... 9

 Unit 2. IMAGES AND TECHNOLOGY 9

 Unit 3. VISUAL PERCEPTION..... 10

 Unit 4. 3D VISUALISATION OF PROJECTS 10

 Unit 5. COMMERCIAL LANGUAGE 10

 Unit 6. TECHNOLOGICAL LANGUAGES 11

 EVALUATION CRITERIA RESPECT TO THE EXPECTED BEHAVIOUR 11

UNIT 1.1..... 12

AUDIOVISUAL COMMUNICATION..... 12

ACTIVITY KERNEL 1.1.1 13

ACTIVITY CHIP 1.1.1.1..... 13

ACTIVITY KERNEL 1.1.2 16

ACTIVITY CHIP 1.1.2.1..... 16

ACTIVITY KERNEL 1.1.3 18

ACTIVITY CHIP 1.1.3.1..... 18

ACTIVITY KERNEL 1.1.4 21

ACTIVITY CHIP 1.1.4.1..... 21

UNIT 1.2..... 24

IMAGES AND TECHNOLOGY 24

ACTIVITY KERNEL 1.2.1 24

ACTIVITY CHIP 1.2.1.1..... 25

ACTIVITY KERNEL 1.2.2 26

ACTIVITY CHIP 1.2.2.1..... 27

ACTIVITY KERNEL 1.2.3 29

ACTIVITY CHIP 1.2.3.1..... 29

UNIT 1.3..... 32

VISUAL PERCEPTION 32

ACTIVITY KERNEL 1.3.1 32

ACTIVITY CHIP 1.3.1.1..... 33

ACTIVITY KERNEL 1.3.2 34

ACTIVITY CHIP 1.3.2.1..... 35

UNIT 1.4..... 37

3D VISUALISATION OF PROJECTS 37

ACTIVITY KERNEL 1.4.1 37

ACTIVITY CHIP 1.4.1.1..... 38

ACTIVITY KERNEL 1.4.2 39

ACTIVITY CHIP 1.4.2.1..... 40

ACTIVITY KERNEL 1.4.3 41

ACTIVITY CHIP 1.4.3.1..... 42

UNIT 1.5..... 44

COMMERCIAL LANGUAGE 44

ACTIVITY KERNEL 1.5.1 44

ACTIVITY CHIP 1.5.1.1..... 45

ACTIVITY KERNEL 1.5.2 47

ACTIVITY CHIP 1.5.2.1..... 47

ACTIVITY KERNEL 1.5.3 49

ACTIVITY CHIP 1.5.3.1..... 50

UNIT 1.6..... 52

TECHNOLOGICAL LANGUAGES..... 52

ACTIVITY KERNEL 1.6.1 53

ACTIVITY CHIP 1.6.1.1..... 53

ACTIVITY KERNEL 1.6.2	55
ACTIVITY CHIP 1.6.2.1	56
ACTIVITY KERNEL 1.6.3	58
ACTIVITY CHIP 1.6.3.1	58
CREDIT 2	61
SCRIPT AND STORYBOARD	61
EVALUATION UNIT	61
EVALUATION UNIT IDENTIFICATION: BEYOND /C2/UE	61
UNIT 2.1	63
SCRIPT OF A 3D VISUALISATION	63
ACTIVITY KERNEL 2.1.1	66
ACTIVITY CHIP 2.1.1.1	66
ACTIVITY KERNEL 2.1.2	69
ACTIVITY CHIP 2.1.2.1	70
ACTIVITY KERNEL 2.1.3	72
ACTIVITY CHIP 2.1.3.1	72
ACTIVITY KERNEL 2.1.4	74
ACTIVITY CHIP 2.1.4.1	75
UNIT 2.2	78
STORYBOARD OF A 3D PRESENTATION	78
ACTIVITY KERNEL 2.2.1	79
ACTIVITY CHIP 2.2.1.1	79
KERNEL OF ACTIVITY 2.2.2	81
ACTIVITY CHIP 2.2.2.1	82
ACTIVITY KERNEL 2.2.3	83
ACTIVITY CHIP 2.2.3.1	84
CREDIT 4	87
EQUIPMENT, SYSTEMS & DATA CONVERSION	87
EVALUATION UNIT	87
UNIT 4.1	89
EQUIPMENT AND SYSTEMS	89
ACTIVITY KERNEL 4.1.1	89
ACTIVITY CHIP 4.1.1.1	90
ACTIVITY KERNEL 4.1.2	92
ACTIVITY CHIP 4.1.2.1	93
UNIT 4.2	95
DATA CONVERSION	95
ACTIVITY KERNEL 4.2.1	96
ACTIVITY CHIP 4.2.1.1	96
ACTIVITY KERNEL 4.2.2	98
ACTIVITY CHIP 4.2.2.1	98
ACTIVITY KERNEL 4.2.3	100
ACTIVITY CHIP 4.2.3.1	101
CREDIT 5	103
MODELLING AND RENDERING	103
EVALUATION UNIT	103
UNIT 5.1	106
3D VISUALISATION SYSTEMS	106
ACTIVITY KERNEL 5.1.1	107
ACTIVITY CHIP 5.1.1.1	107
ACTIVITY KERNEL 5.1.2	109
ACTIVITY CHIP 5.1.2.1	109
UNIT 5.2	112
3D MODELLING BASIC TECHNIQUES	112
ACTIVITY KERNEL 5.2.1	113
ACTIVITY CHIP 5.2.1.1	114

ACTIVITY KERNEL 5.2.2.....	115
ACTIVITY CHIP 5.2.2.1.....	116
ACTIVITY KERNEL 5.2.3.....	118
ACTIVITY CHIP 5.2.3.1.....	118
UNIT 5.3.....	121
SPECIFIC 3D MODELLING TECHNIQUES.....	121
ACTIVITY KERNEL 5.3.1.....	122
ACTIVITY CHIP 5.3.1.1.....	122
ACTIVITY KERNEL 5.3.2.....	124
ACTIVITY CHIP 5.3.2.1.....	124
ACTIVITY KERNEL 5.3.3.....	126
ACTIVITY CHIP 5.3.3.1.....	126
UNIT 5.4.....	129
COLOURS AND TEXTURES.....	129
ACTIVITY KERNEL 5.4.1.....	130
ACTIVITY CHIP 5.4.1.1.....	131
ACTIVITY KERNEL 5.4.2.....	132
ACTIVITY CHIP 5.4.2.1.....	133
ACTIVITY KERNEL 5.4.3.....	134
ACTIVITY CHIP 5.4.3.1.....	135
UNIT 5.5.....	138
LIGHTING AND RENDERING.....	138
ACTIVITY KERNEL 5.5.1.....	139
ACTIVITY CHIP 5.5.1.1.....	140
ACTIVITY KERNEL 5.5.2.....	142
ACTIVITY CHIP 5.5.2.1.....	142
ACTIVITY KERNEL 5.5.3.....	144
ACTIVITY CHIP 5.5.3.1.....	145
UNIT 5.6.....	147
VIRTUAL REALITY.....	147
ACTIVITY KERNEL 5.6.1.....	147
ACTIVITY CHIP 5.6.1.1.....	148
ACTIVITY KERNEL 5.6.2.....	150
CREDIT 6.....	153
3D ANIMATION TECHNIQUES.....	153
EVALUATION UNIT.....	153
UNIT 6.1.....	156
SCENE COMPOSITION.....	156
KERNEL OF ACTIVITY 6.1.1.....	156
ACTIVITY CHIP 6.1.1.1.....	157
KERNEL OF ACTIVITY 6.1.2.....	159
ACTIVITY CHIP 6.1.2.1.....	159
UNIT 6.2.....	162
BASIC CONCEPTS OF 3D ANIMATION.....	162
ACTIVITY KERNEL 6.2.1.....	163
ACTIVITY CHIP 6.2.1.1.....	164
ACTIVITY KERNEL 6.2.2.....	165
ACTIVITY CHIP 6.2.2.1.....	166
ACTIVITY KERNEL 6.2.3.....	167
ACTIVITY CHIP 6.2.3.1.....	168
UNIT 6.3.....	170
CAMERAS IN A 3D ANIMATION.....	170
ACTIVITY KERNEL 6.3.1.....	170
ACTIVITY CHIP 6.3.1.1.....	171
ACTIVITY KERNEL 6.3.2.....	172
ACTIVITY CHIP 6.3.2.1.....	173
ACTIVITY KERNEL 6.3.3.....	175

ACTIVITY CHIP 6.3.3.1.....175

UNIT 6.4.....177

COLOUR IN A 3D ANIMATION.....177

ACTIVITY KERNEL 6.4.1.....177

ACTIVITY CHIP 6.4.1.1.....178

ACTIVITY KERNEL 6.4.2.....178

ACTIVITY CHIP 6.4.2.1.....180

UNIT 6.5.....183

ILLUMINATION OF A SCENE.....183

ACTIVITY KERNEL 6.5.1.....184

ACTIVITY CHIP 6.5.1.1.....184

ACTIVITY KERNEL 6.5.2.....186

ACTIVITY CHIP 6.5.2.1.....186

UNIT 6.6.....189

OBJECTS ANIMATION.....189

KERNEL OF ACTIVITY 6.6.1.....190

ACTIVITY CHIP 6.6.1.1.....190

KERNEL OF ACTIVITY 6.6.2.....192

ACTIVITY CHIP 6.6.2.1.....193

ACTIVITY KERNEL 6.6.3.....194

ACTIVITY CHIP 6.6.3.1.....194

UNIT 6.7.....197

CHARACTERS ANIMATION.....197

ACTIVITY KERNEL 6.7.1.....198

ACTIVITY CHIP 6.7.1.1.....198

ACTIVITY KERNEL 6.7.2.....200

ACTIVITY CHIP 6.7.2.1.....201

ACTIVITY KERNEL 6.7.3.....202

ACTIVITY CHIP 6.7.3.1.....203

CREDIT 7.....205

ASSEMBLY AND POSTPRODUCTION.....205

EVALUATION UNIT.....205

UNIT 7.1.....208

EDITION AND ASSEMBLY.....208

ACTIVITY KERNEL 7.1.1.....211

ACTIVITY CHIP 7.1.1.1.....212

ACTIVITY KERNEL 7.1.2.....215

ACTIVITY CHIP 7.1.2.1.....215

ACTIVITY KERNEL 7.1.3.....219

ACTIVITY CHIP 7.1.3.1.....219

UNIT 7.2.....224

QUALITY AND DISTRIBUTION.....224

ACTIVITY KERNEL 7.2.1.....225

ACTIVITY CHIP 7.2.1.1.....226

ACTIVITY KERNEL 7.2.2.....228

ACTIVITY CHIP 7.2.2.1.....229