

Contributions in: Assessment, Remote Laboratories, Blended Learning, Design-Based Learning, COVID-19, Empathy, Design Teams, Maker Education, Choice of Engineering Major, Impact of AI, Grading, Multiple-Choice, Hands-on Learning, Creativity, Innovation, Accreditation, Active Learning, Engineering Identity, Sense of Belonging, First-Year Engineering, Peer Learning, Computational Thinking, Capstone Design, Control Systems, Programmable Logic Controllers, Database Management, Computer Simulations, Numerical Calculus, Refrigeration & Airconditioning

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